Simulating Urban Flow with Geographically Explicit Synthetic Population

Boyu Wang, Andrew Crooks AAG Annual Meeting, Honolulu, HI April 20, 2024

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Introduction

- Urban human mobility is an active research field that studies human mobility patterns in urban areas.
- Through individual's movement, higher level phenomena such as traffic congestion and disease outbreaks emerge.
- Understanding how and why people move around a city plays an important role in urban planning, traffic control, and public health.
- An agent-based model (ABM) is developed to simulate people's daily commute patterns.

How can we utilize census data in ABM to uncover emerging urban commute patterns?

Approach

- Study area: Manhattan, New York City.
- Agents are initialized with a synthetic population created out of census data.
- Agents' home and work locations are derived from census data.

Approach: Synthetic Population

- Jiang, N., Crooks, A.T., Kavak, H. *et al.* A method to create a synthetic population with social networks for geographically-explicit agent-based models. *Comput.Urban Sci.* 2, 7 (2022).
- Source code available at:

https://github.com/njiang8/Create_Synthetic_Population



Approach: Synthetic Population

The synthetic home and work locations are sampled from road network based on road types:

- home locations are sampled at 50m intervals on local neighborhood road, rural road, city street, and private road for service vehicles
- work locations are sampled at 20m intervals on secondary roads



Approach: Agent-Based Model

Model is developed using **Mesa & Mesa-Geo** in Python, both of which are open-source free software, with source code publicly available at <u>https://github.com/projectmesa</u>

- The only Python ABM framework with GIS support
- Easy integration with the Python ecosystem
- Expanding community

Come and join us!

- NumFOCUS Small Development Grant
- Google Summer of Code



Approach: Agent-Based Model

GeoSpace

- Contains a road network layer, constructed from TIGER/Line shapefiles of roads in the study area.
- Implemented by two underlying data structures:
 - a topological network, for shortest path calculation
 - a k-d tree, for nearest node queries

GeoAgents

- The commuters are the GeoAgents in the model, initialized with the synthetic population created earlier.
- Each agent has a unique id, home and work locations, randomly sampled on road networks.
- Every agent has a random start time to go to work (between 6am to 9am). After 8 hours, agents commute back home from workplaces.
- All agents travel at the same speed of 12km/h (subject to further calibration and validation).

Results: Synthetic Population

- The total population from census data is 1,633,500. The synthetic population contains a total number of 1,531,438 individuals, which is 6.25% less than true population size.
- The amount of people who both live and work inside the study area is 443,893. This is the number of agents that are included in the commuting model (ideally).



Results: Synthetic Population



Synthetic population by census tracts in the study area.



Synthetic home and work locations, sampled on road network based on road types.

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Results: Agent-Based Model



Number of commuters by status when total number of commuters is (a) 1,000, (b) 10,000, and (c) 30,000.







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Number of Commuters: 30,000

Time: 05:55

12

(C) OpenStreetMap contributors (C) CARTO



Number of Commuters: 62,079

Time: 05:55



Kensington Avenue

Kensington Expressway

Calibrate model parameters (e.g., commuter speed) and validate results with travel surveys

- Average travel time, number of trips, etc.
- Expand the geographic boundary
 - To include more agents whose home and workplaces are outside the current study area
- Expand the types of activities
 - To include travels between home, workplaces, shopping/errands places, schools, and recreational centers, etc.

Have heterogeneous agents

• People of different characteristics (e.g., age, gender) may behave differently

Include social behaviors (i.e., coordinated movements)

- Parents send kids to schools
- Friends go to the same restaurant from different home locations



https://nhts.ornl.gov/vehicle-trips









- Go to work in the morning by shortest path between home and work locations.
- Travel at the same speed of 12km/h (adjustable).
- Stay at work for 8 hours.
- Travel back home by the same shortest path in the morning.





A more data-driven approach?



Taxi traffic as a proxy for urban human mobility



350

250

Taxi zones of Manhattan color-coded based on the 200 average hourly activity from NYC Taxi data

- 150 Source: Tygesen, M. N., Pereira, F. C., & Rodrigues, F. (2023). Unboxing the graph: Towards interpretable graph neural networks for transport
- prediction through neural relational inference. Transportation research -100 part C: emerging technologies, 146, 103946.



Most Probable Commute Path







Most Probable Commute Path









A more data-driven approach?



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On A Side Note...



Model

Artifact



Conclusion

- An agent-based model of urban commuting in Manhattan is developed to simulate people's daily commute patterns, based on census survey data.
- Emerging traffic patterns can be observed through agents' simple behaviors.
- Such modeling technique can be complemented by recent advancements in GeoAl techniques.
- The model can be used as a basis to answer interesting "what-if" questions.
 - How many more minutes do people have to commute if certain roads are closed for maintenance?
 - Imagine a x% adoption rate of autonomous vehicles. Does is worth it to have one or more dedicated lanes for them?

Thank you for listening! Welcome comments, questions and suggestions.



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https://wang-boyu.github.io

https://gisagents.org

